

2002 NOV -5 AT 6: 20

LOS ANGELES COUNTY

EMPLOYEE RELATIONS COMMISSION

In the Matter of: LOS ANGELES PROFESSIONAL PEACE OFFICERS ASSOCIATION (PPOA))	
Charging Party,)	UFC 1.129 DECISION AND ORDER
V.	j	
COUNTY OF LOS ANGELES AND LOS ANGELES COUNTY SHERIFFS DEPT)	
Respondent)	

Having referred the matter to Hearing Officer Robert Bergeson, a hearing was conducted on April 27, 2001, at which time the issue to be decided was stipulated as:

"Did the county fail to meet and confer in good faith during the relevant time period? If so, what shall the remedy be?"

Subsequent to the hearing, the parties submitted briefs by October 3, 2001. Hearing Officer Bergeson filed his report and recommendations on October 22, 2001. Thereafter, Exceptions to the report were filed by counsel for PPOA on November 21, 2002. The Commission, having reviewed the record in the case, voted unanimously to adopt the Hearing Officers' Report and Recommendation as constituting their final decision at their meeting of January 28, 2002.

Charging Party PPOA thereafter filed a Request for Reconsideration with the Commission which was denied at the meeting of February 19, 2002. However, counsel for PPOA was not given notice or a copy of the Commissions action. This final decision is to rectify any questions regarding procedural defects in notice and to provide a final decision date for all parties for appeal purposes.

The final decision and order of the Employee Relations Commission is to adopt the report and recommendations of Hearing Officer Robert Bergeson in its entirety as constituting the decision and order of the Commission as follows:

ORDER:

IT IS HEREBY ORDERED that the Hearing Officer's report in UFC 11.29 is adopted as the decision of the Employee Relations Commission; and

Pursuant to Section 7 (g) (5) of the Employee Relations Ordinance, UFC 1.129 is dismissed in its entirety.

DATED at Los Angeles, California, this 28th day of October, 2002.

Joseph Gentile, Chair

Edna E. J. Francis, Member

Dr. Arthur Hernandez, Member